## ABSTRACT OF THE DISCLOSURE

A display device for a gaming device which includes concentric rotating displays, wherein an outer one of the displays is also operable to translate with respect to an inner one of the displays. The inner display includes multiple rows of symbols. The outer display includes multiple indicating viewing areas. Each of the viewing areas is also associated with a symbol. When the displays eventually stop, one of the viewing areas that is positioned furthest most towards the front of the machine enables one of the symbols of the first display to be seen by the player. That symbol is made part of an outcome from the sequence in combination with the symbol of the second display associated with the viewing area that indicates the symbol of the first display.

5

10